



# Direct marketing decision support through predictive customer response modeling

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## ABSTRACT

Decision support techniques and models for marketing decisions are critical to retail success. Among different marketing domains, customer segmentation or profiling is recognized as an important area in research and industry practice. Various data mining techniques can be useful for efficient customer segmentation and targeted marketing. One such technique is the RFM method. Recency, frequency, and monetary methods provide a simple means to categorize retail customers. We identify two sets of data involving catalog sales and donor contributions. Variants of RFM-based predictive models are constructed and compared to classical data mining techniques of logistic regression, decision trees, and neural networks. The spectrum of tradeoffs is analyzed. RFM methods are simpler, but less accurate. The effect of balancing cells, of the value function, and classical data mining algorithms (decision tree, logistic regression, neural networks) are also applied to the data. Both balancing expected cell densities and compressing RFM variables into a value function were found to provide models similar in accuracy to the basic RFM model, with slight improvement obtained by increasing the cutoff rate for classification. Classical data mining algorithms were found to yield better prediction, as expected, in terms of both prediction accuracy and cumulative gains. Relative tradeoffs among these data mining algorithms in the context of customer segmentation are presented. Finally we discuss practical implications based on the empirical results.

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## 1. Introduction

The role of decision support techniques and models for marketing decisions has been important since the inception of decision support systems (DSSs) [25]. Diverse techniques and models (e.g., optimization, knowledge-based systems, simulation) have emerged over the last five decades. Many marketing domains, including pricing, new product development, and advertising, have benefited from these techniques and models [16]. Among these marketing domains, customer segmentation or profiling is recognized as an important area [18,19,26,43]. There are at least two reasons for this. First, the marketing paradigm is becoming customer-centric [41] and targeted marketing and service are suitable. Second, unsolicited marketing is costly and ineffective (e.g., low response rate) [15,30]. Along with these reasons, there are increasing efforts on collecting and analyzing customer data for better marketing decisions [9,26,30]. The advancement of online shopping technologies and database systems has accelerated this trend.

Data mining has been a valuable tool in this regard. Various data mining techniques, including statistical analysis and machine learning algorithms, can be useful for efficient customer segmentation and targeted marketing [4,26,38]. One such technique is RFM, standing for recency, frequency, and monetary. RFM analysis has been used

for marketing decisions for a long time and is recognized as a useful data mining technique for customer segmentation and response models [3,30]. A survey [43] also shows that RFM is among the most popular segmentation and predictive modeling techniques used by marketers.

RFM relies on three customer behavioral variables (how long since the last purchase by customer, how often the customer purchases, how much the customer has bought) to find valuable customers or donors and develop future direct marketing campaigns. Having a reliable and accurate customer response model is critical for marketing success since an increase or decrease in accuracy of 1% could have a significant impact on their profits [1]. While there could be many other customer-related factors [e.g.,42], previous studies have shown that RFM alone can offer a powerful way of predicting the future customer purchase [1,3,17].

Our research builds customer response models using RFM variables and compares them in terms of customer gains and prediction accuracy. The paper aims to increase understanding of how to find knowledge hidden in customer and transactional databases using data mining techniques. This area is called knowledge-based marketing [26]. The next section briefly reviews various data mining techniques for building customer response or predictive models. Section 3 describes methodology. All the response models will be built upon the three RFM variables, while different data mining techniques are used. Then, we present a research design, including two direct marketing data sets with over 100,000 observations, a process of predictive modeling building, and methods to measure the performance of models. Section 4 includes analysis and results. There could be different methods to increase the

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prediction performance of an RFM-based predictive model and sophisticated data mining techniques (decision tree, logistic regression, and neural networks) appear to outperform more traditional RFM. These findings are further discussed in Section 5, comparing results with previous studies of customer response models and in the broad contexts of knowledge-based marketing. We also discuss practical implications from the findings and offer conclusions.

The contribution of this study is to demonstrate how RFM model variants can work, and supports general conclusions consistently reported by others that RFM models are inferior to traditional data mining models. This study shows that RFM variables are very useful inputs for designing various customer response models with different strengths and weaknesses and the ones relying on classical data mining (or predictive modeling) techniques can significantly improve the prediction capability in direct marketing decisions. These predictive models using RFM variables are simple and easy to use in practice than those with a complex set of variables. Besides descriptive modeling techniques popular in practice [43], thus, marketers should adopt those advanced predictive models in their direct marketing decisions.

## 2. Customer response models using data mining techniques

### 2.1. Marketing DSS and customer response models

The use of DSS in marketing goes back to the 1960s and 1970s [22,44] and has been applied in various areas, including marketing strategy, pricing, new product development, and product analysis and management [16]. There has been an increase of DSS use in customer-side marketing activities, such as customer segmentation (or profiling), direct marketing, database marketing, and targeted advertising. This reflects advances in database management and complex model building [11,16,35]. More convenient methods are available for the acquisition and storage of large amounts of customer and transactional data. In addition, knowledge-based systems or intelligent systems using data mining techniques (e.g., neural networks) [37] have emerged in the marketing domain.

This trend is broadly termed knowledge-based marketing. Knowledge-based marketing is both data-driven and model-driven: that is the use of sophisticated data mining tools and methods to find knowledge discovery from customer and transactional databases [26]. Overall, this leads to more efficient and effective communication with potential buyers and an increase in profits. An important approach to knowledge-based marketing is to understand customers and their behavioral patterns. This requires such transactional characteristics as recency of purchases, frequency of purchases, size of purchases, identifying customer groups, and predicting purchases [35]. The RFM model and other data mining-based customer response models have proven useful to marketers.

### 2.2. Data mining techniques for customer response models

#### 2.2.1. RFM

R represents the period since the last purchase. F is the number of purchases made by a customer during a certain period. M is the total purchase amount by a customer over that period. It is common practice for each R, F, and M to have five groups or levels and thus there are 125 ( $=5*5*5$ ) customer segmentation groups. Each customer is segmented into one cell or group. This model allows markets to differentiate their customers in terms of three factors and to target the customer groups that are likely to purchase products or services. This technique is known as the benchmark model in the area of database marketing [3].

Since its introduction in a major marketing journal [5], RFM has received a great deal of interest from both academic and industry communities [3,17]. Many studies [1,13,17] have recognized these three variables as important to predict the future responses by customers to potential direct marketing efforts. Certain limitations in

the original RFM model have been recognized in the literature [31,45]. Some previous studies have extended the original RFM model either by considering additional variables (e.g., socio-demographics) [1] or by combining with other response techniques [6,7]. Because of the high correlation between F and M, Yang [45] offered a version of RFM model collapsing the data to a single variable “Value” =  $M/R$ . To overcome the problem of data skewed in RFM cells, Olson et al. [31] proposed an approach to balance observations in each of the 125 RFM cells.

Other variables that may be important include customer income, customer lifestyle, customer age, product variation, and so on [14]. That would make traditional data mining tools such as logistic regression more attractive. However, RFM is the basis for a continuing stream of techniques to improve customer segmentation marketing [12]. RFM has been found to work relatively well if expected response rate is high [24]. Other approaches to improve RFM results have included Bayesian networks [1,8] and association rules [46].

#### 2.2.2. Classical data mining tools

Common data mining practice in classification is to gather a great number of variables and apply different standard algorithms. Given the set of predefined classes and a number of attributes, these classification methods can provide a model to predict the class of other unclassified data. Mathematical techniques that are often used to construct classification methods are binary decision trees, neural networks, and logistic regression. By using binary decision trees, a tree induction model with “Yes–No” format can be built to split data into different classes according to its attributes. Such a model is very easy to apply to new cases, although the algorithms often produce an excessive number of rules. Neural networks often fit nonlinear relationships very well, but are difficult to apply to new data. Logistic regression models are easy to apply to new data, although the problem of a cutoff between classes can be an issue [32].

Relative performance of data mining algorithms has long been understood to depend upon the specific data. Since data mining software is widespread, common practice in classification is to try the three basic algorithms (decision trees, neural networks, logistic regression), and use the one that works best for the given data set. Studies have compared these algorithms with RFM. Levin and Zahavi [20] compared RFM with decision trees (specifically CHAID), pointing out that decision trees are more automatic (RFM requires extensive data manipulation), but involve modeling issues such as controlling tree size and determining the best split for branches and leaves. Kim and Street [19] proposed a neural network model and applied feature selection mechanisms to reduce input variables, enabling focus upon the most important variables. Baesens et al. [1] also applied neural networks to customer response models (adding customer profile indicators to RFM), obtaining better prediction accuracy. That is a consistent finding – data mining algorithms will be expected to better predict customer response than RFM. However, RFM remains interesting because it relies upon the three fundamentally basic inputs that are readily available.

## 3. Methodology

### 3.1. Problem description and data set

This research design includes two studies (Study 1 and Study 2 hereafter) using two datasets obtained from the Direct Marketing Educational Foundation. Study 1 uses a dataset including 101,532 individual purchases from 1982 to 1992 in catalog sales. Study 2 is based on the data of 1,099,009 individual donors' contributions to a non-profit organization collected between 1991 and 2006. The purchase orders (or donations) included ordering (or donation) date and ordering amount. The last four months (Aug–Dec) of the data were used as the target period: Aug–Dec 1992 for Study 1 and

Aug–Dec 2006 for Study 2. The average response rates in Studies 1 and 2 are 0.096 and 0.062 respectively.

Data preparation and manipulation are an important stage of knowledge discovery and learning in knowledge-based marketing [35]. Fig. 1 describes our approach. The raw data contained customer behavior represented by account, order (or donation) date, order (donation) dollars, and many other variables. We followed the general coding scheme to compute R, F, and M [17]. Various data preparation techniques (e.g., filtering, transforming) were used during this process. The order date of last purchase (or the date of last donation) was used to compute R (R1, R2, R3, R4, R5). The data set contained order (or donation) history and order dollars (or donation amounts) per each customer (or donor), which were used for F (F1, F2, F3, F4, F5) and M (M1, M2, M3, M4, M5). We also included one response variable (Yes or No) to the direct marketing promotion or campaign.

### 3.2. Predictive models

#### 3.2.1. RFM

RFM analysis typically divides the data into 125 cells, designated by the 5 groups. The most attractive group would be 555, or Group 5 for each of the 3 variables [17].

#### 3.2.2. RFM with balanced cells

Dividing customers or donors into 125 cells tends to result in the skewness that the data is not evenly distributed among those cells. This skewness has been recognized as one of the problems with RFM [13,27,31]. Our approach to this issue was through more equal density (size-coding) to obtain data entries for all RFM cells. We accomplished this by adjusting cell limits to obtain more equal counts for cells in the training set.

#### 3.2.3. RFM with Yang's value function

Previous studies [19] have pointed out a strong correlation between F and M as a limitation of RFM. The value function [45] compresses the RFM data into one variable –  $V = M/R$ .

#### 3.2.4. Logistic regression (LR)

The purpose of logistic regression is to classify cases into the most likely category. Logistic regression provides a set of  $\beta$  parameters for the intercept (or intercepts in the case of ordinal data with more than two categories) and independent variables, which can be applied to a logistic function to estimate the probability of belonging to a specified output class [32]. Logistic regression is among the most popular data mining techniques in marketing DSS and response modeling [24].

#### 3.2.5. Decision tree (DT)

Decision trees in the context of data mining refer to the tree structure of rules. They have been applied by many in the analysis of direct marketing data [39,40]. The data mining decision tree process involves collecting those variables that the analyst thinks might bear on the decision at issue, and analyzing these variables for their ability to predict outcome. Decision trees are useful to gain further insight

into customer behavior, as well as lead to ways to profitably act on results. One of a number of algorithms automatically determines which variables are most important, based on their ability to sort the data into the correct output category. The method has relative advantage over neural network and genetic algorithms in that a reusable set of rules are provided, thus explaining model conclusions.

#### 3.2.6. Neural networks (NN)

Neural networks are the third classical data mining tool found in most commercial data mining software products, and have been applied to direct marketing applications [4,8,19,36]. NN are known for their ability to train quickly on sparse data sets. NN separates data into a specified number of output categories. NN are three layer networks wherein the training patterns are presented to the input layer and the output layer has one neuron for each possible category.

### 3.3. Performance evaluation measures

There are different methods to assess customer response model performances. We use prediction accuracy and cumulative gains to discuss the performance of different predictive customer response models. Gains show the percentage of responders in each decile. Marketers can figure out how many responders (or what proportion of responders) can be expected in a specific decile. For example, we can say that given a same mailing size (e.g., 40% of the total customers) a model capturing 70% of the responders is better than a model capturing only 60% of the responders [47]. Through cumulative gain values we can evaluate the performances of different data mining techniques [21]. Another way is using prediction accuracy rate of each technique. The data set employed in this research has the information about who responded to the direct marketing or campaign. Using R, F, and M as three predictive variables, each data mining technique will develop a binary customer response model based on the training data set and apply the model to the test data set. This will generate prediction accuracy rate – the percentage of customers classified correctly [21]. The model building process is shown in Fig. 1.

## 4. Analysis and results

The analysis process consisted of model building using each data mining technique and model assessment. For Study 1, customer response models were developed using RFM, RFM with balanced cells, RFM with Yang's value function, logistic regression (LR), decision tree (DT), and neural networks (NN). Model assessment is presented with gains and predictive accuracy.

### 4.1. Study 1

An initial correlation analysis was conducted, showing that there was some correlation among these variables, as shown in Table 1.

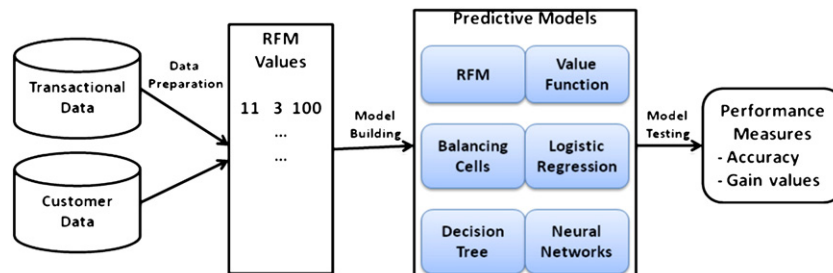


Fig. 1. Research design building predictive models using RFM variables.

All three variables were significant at the 0.01 level. The relationship between R and customer response is negative, as expected. In contrast, F and M are positively associated with customer response. R and F are stronger predictors for customer response.

RFM was initially applied, dividing the scales for each of the three components into five groups based upon the scales for R, F, and M. This was accomplished by entering bin limits in SPSS. Table 2 shows boundaries. Group 5 was assigned the most attractive group, which for R was the minimum, and for F and M the maximum.

Note the skewness of the data for F, which is often encountered. Here the smaller values dominate that metric. Table 3 displays the counts obtained for these 125 cells.

The proportion of responses (future order placed) for the data is given in Table 4.

In the training set, 10 of 125 possible cells were empty, even with over 100,000 data points. The cutoff for profitability would depend upon cost of promotion compared to average revenue and rate of profit. For example, if cost of promotion were \$50, average revenue per order \$2000, and average profit rate \$0.25 per dollar of revenue, the profitability cutoff would be 0.1. In Table 4, those cells with return ratios greater than 0.1 are shown in bold. Those cells with ratios at 0.1 or higher with support (number of observations) below 50 are indicated in italics. They are of interest because their high ratio may be spurious. The implication is fairly self-evident – seek to apply promotion to those cases in bold without italics. The idea of dominance can also be applied. The combinations of predicted success for different training cell proportions are given in Table 5.

The RFM model from the Excel spreadsheet model yields predictive model performance shown in the Appendix A for the line Basic on 0.1 (because the cutoff used was a proportion of 0.1) along with results from the other models. This model was correct (13,961 + 1337 = 15,298) times out of 20,000, for a correct classification rate of 0.765. The error was highly skewed, dominated by the model predicting 4113 observations to be 0 that turned out to respond. An alternative model would be degenerate – simply predict all observations to be 0. This would have yielded better performance, with 18,074 correct responses out of 20,000, for a correct classification rate of 0.904. This value could be considered a par predictive performance. This data is included in the Appendix A, where we will report results of all further models in terms of correct classification.

Increasing the test cutoff rate leads to improved models. We used increasing cutoffs of 0.2, 0.3, 0.4, and 0.5, yielding the results indicated in the Appendix A. Only the model with a cutoff rate of 0.5 resulted in a better classification rate than the degenerate model. In practice, the best cutoff rate would be determined by financial impact analysis, reflecting the costs of both types of errors. Here we simply use classification accuracy overall, as we have no dollar values to use.

The correlation across F and M (0.631 in Table 1) can be seen in Table 3, looking at the R=5 categories. In the M=1 column of Table 3, F entries are 0 for every F5 category, usually increasing through M=2 through M=5 columns. When F=5, the heaviest density tends to be in the column where M=5. This skewness is often recognized as one of the problems with RFM [13,27,31]. Our approach to this issue was through more equal density (size-coding) to obtain data entries for all RFM cells. We accomplished this by setting cell limits by count within the training set for each variable. We

**Table 1**  
Variable correlations.

	R	F	M	Ordered
R	1			
F	-0.192**	1		
M	-0.136**	0.631**	1	
Ordered	-0.235**	0.241**	0.150**	1

\*\* Correlation is significant at the 0.01 level (2-tailed).

**Table 2**  
RFM boundaries.

Factor	Min	Max	Group 1	Group 2	Group 3	Group 4	Group 5
R	12	3810	1944+	1291–1943	688–1290	306–687	12–305
Count			<b>16,297</b>	<b>16,323</b>	<b>16,290</b>	<b>16,351</b>	<b>16,271</b>
F	1	39	1	2	3	4–5	6+
Count			<b>43,715</b>	<b>18,274</b>	<b>8206</b>	<b>6693</b>	<b>4644</b>
M	0	4640	0–20	21–38	39–65	66–122	123+
Count			<b>16,623</b>	<b>16,984</b>	<b>15,361</b>	<b>16,497</b>	<b>16,067</b>

cannot obtain the desired counts for each of the 125 combined cells because we are dealing with three scales. But we can come closer, as in Table 6. Difficulties arose primarily due to F having integer values. Table 6 limits were generated sequentially, starting by dividing R into 5 roughly equal groups. Within each group, F was then sorted into groups based on integer values, and then within those 25 groups, M divided into roughly equally sized groups.

The unevenness of cell densities is due to uneven numbers in the few integers available for the F category. The proportion of positive responses in the training set is given in Table 7.

If M=5, this model predicts above average response. There is a dominance relationship imposed, so that cells 542 and better, 532 and better, 522 and better, 512 and better, 452 and better, 442 and better, and 433 and better are predicting above average response. Cells 422, 414, and 353 have above average training response, but cells with superior R or F ratings have below average response, so these three cells were dropped from the above average response model. The prediction accuracy ((13,897 + 734)/20,000) for this model was 0.732 (see the balance on 0.1 row in the Appendix A). In this case, balancing cells did not provide added accuracy over the basic RFM model with unbalanced cells. Using the cutoff rate of 0.5, the model is equivalent to predict the combination of R=5, F=4 or 5, and M=4 or 5 as responding and all others not. This model had a correct classification rate of 0.894, which was inferior to the degenerate case. For this set of data, balancing cells accomplished better statistical properties per cell, but was not a better predictor.

Since F is highly correlated with M (0.631 in Table 1), the analysis is simplified to one dimension. Dividing the training set into groups of 5%, sorted on V, generates Table 8.

**Table 3**  
Count by RFM cell – training set.

RF	R	F	M1	M2	M3	M4	M5
55	R 12–305	F 6+	0	0	16	151	1761
54		F 4–5	2	18	118	577	1157
53		F 3	9	94	363	756	671
52		F 2	142	616	1012	1135	559
51		F 1	2425	1978	1386	938	387
45	R306–687	F 6+	0	1	11	101	1018
44		F 4–5	0	16	87	510	927
43		F 3	6	88	316	699	636
42		F 2	150	707	1046	1140	616
41		F 1	2755	2339	1699	1067	416
35	R688–1290	F 6+	0	1	5	70	799
34		F 4–5	1	16	122	420	832
33		F 3	9	88	319	706	589
32		F 2	163	697	1002	1128	645
31		F 1	2951	2567	1645	1078	437
25	R1291–1943	F 6+	0	0	9	56	459
24		F 4–5	0	22	72	372	688
23		F 3	9	95	290	678	501
22		F 2	211	749	1096	1128	561
21		F 1	3377	2704	1660	1108	478
15	R 1944+	F 6+	0	0	3	22	170
14		F 4–5	1	11	74	243	409
13		F 3	9	122	261	511	380
12		F 2	268	878	1108	995	522
11		F 1	4145	3177	1641	908	449
Totals			16,623	16,984	15,361	16,497	16,067



**Table 4**  
Response ratios by cell.

RF	R	F	M1	M2	M3	M4	M5
55	R 12–306	F 6+	–	–	<b>0.687</b>	<b>0.563</b>	<b>0.558</b>
54		F 4–5	0	<b>0.500</b>	<b>0.415</b>	<b>0.426</b>	<b>0.384</b>
53		F 3	<b>0.111</b>	<b>0.426</b>	<b>0.342</b>	<b>0.381</b>	<b>0.368</b>
52		F 2	<b>0.296</b>	<b>0.289</b>	<b>0.281</b>	<b>0.283</b>	<b>0.256</b>
51		F 1	<b>0.173</b>	<b>0.196</b>	<b>0.201</b>	<b>0.158</b>	<b>0.152</b>
45	R307–687	F 6+	–	0	<b>0.273</b>	<b>0.238</b>	<b>0.193</b>
44		F 4–5	–	<b>0.125</b>	0.092	<b>0.112</b>	<b>0.123</b>
43		F 3	0	0.091	0.082	0.089	<b>0.101</b>
42		F 2	0.060	0.075	0.069	0.081	0.078
41		F 1	0.047	0.049	0.052	0.053	0.041
35	R688–1286	F 6+	–	<b>1.000</b>	0	<b>0.100</b>	<b>0.125</b>
34		F 4–5	0	<b>0.063</b>	<b>0.107</b>	<b>0.107</b>	<b>0.103</b>
33		F 3	<b>0.111</b>	0.023	0.066	0.059	0.075
32		F 2	0.049	0.047	0.061	0.063	0.060
31		F 1	0.030	0.031	0.029	0.026	0.021
25	R1287–1943	F 6+	–	–	<b>0.111</b>	0.054	0.078
24		F 4–5	–	0.091	0.028	0.065	0.060
23		F 3	0	0.053	0.048	0.049	0.064
22		F 2	0.043	0.020	0.039	0.041	0.039
21		F 1	0.018	0.021	0.018	0.020	0.019
15	R 1944 +	F 6+	–	–	<b>0.000</b>	0.045	0.041
14		F 4–5	0	<b>0.091</b>	0.024	0.025	0.039
13		F 3	<b>0.111</b>	0.041	0.050	0.033	0.053
12		F 2	0.019	0.046	0.036	0.031	0.044
11		F 1	0.021	0.015	0.016	0.020	0.016

**Table 6**  
Balanced group cell densities—training set.

RF	M1	M2	M3	M4	M5
55	186	185	149	223	187
54	185	186	185	185	186
53	187	185	188	186	187
52	184	184	185	184	185
51	186	187	186	187	186
45	268	265	270	289	246
44	269	269	268	274	264
43	272	267	280	251	296
42	263	263	265	245	283
41	268	261	261	259	277
35	331	330	349	316	330
34	324	325	322	325	324
33	332	331	329	332	335
32	330	330	330	331	330
31	323	324	323	326	324
25	733	730	735	737	733
24	735	736	735	737	734
23	747	746	751	749	748
22	705	704	707	704	707
21	731	733	730	735	732
15	1742	1746	1739	1740	1744
14	1718	1715	1713	1713	1716
13	1561	1809	1689	1675	1684
12	1768	1775	1771	1779	1762
11	1830	1831	1832	1824	1839

Lift is the marginal difference in a segment's proportion of response to a promotion and the average rate of response. Target customers are identified as the small subset of people with marginally higher probability of purchasing. Lift itself does not consider profitability. In practice, this needs to be considered. For our purposes, we demonstrate without dollar values (which are not available), noting that the relative cost of marketing and expected profitability per segment will determine the optimal number of segments to market. Fig. 2 shows lift by value ratio.

In Fig. 2, the most responsive segment has an expected return of slightly over 20%. The lift line is the cumulative average response as segments are added (in order of response rate).

Using the value ratio as a predictive classifier, the training data was used to identify cells with better responses. Model fit is shown in the Appendix A in the row value function. This model has a correct classification rate of 0.721. This is inferior to a degenerate model that would simply classify all cases as no response, indicating that the value function was non-productive in this case. While it is easier to manipulate than the RFM model, in this case the fit was inferior to the basic RFM model.

Data mining is rich in classification models [2,23]. Three classical data mining classification models were applied to the data: logistic regression, decision trees, and neural networks. We next applied these three basic data mining algorithms using SPSS.

**Table 5**  
Basic RFM models by cutoff.

Cutoff	R	F	M
0.1	R=5	Any	Any
	R=4	F=5	M=3, 4, or 5
	R=3	F=4	M=4 or 5
		F=3	M=5
		F=4 or 5	M=3, 4, or 5
0.2	R=5	F=2, 3, 4, or 5	Any
	R=4	F=5	M=3, 4, or 5
0.3	R=5	F=3, 4, or 5	M=2, 3, 4, or 5
0.4	R=5	F=4 or 5	M=2, 3, 4 or 5
0.5	R=5	F=5	M=3, 4, or 5

A logistic regression model was run on RFM variables. The model results were as shown in Table 9. The beta values of R and F are found to be significant.

Note that F was not included at all. This is explainable by the high correlation between M and F, and the dominance of R in obtaining a better fit. This model did very well on the test data, with a correct classification rate of 0.984.

The neural network model used a popular architecture called multilayer perceptron (MLP) [10]. This model built a hidden layer. The rate of neural network was 0.911, as shown in the Appendix A.

Another performance measure used in this study is gains, which is a useful tool for evaluating the value of predictive models in direct marketing [21]. We use gains to compare the performance of RFM score model and classical data mining-based predictive models. Table 11

**Table 7**  
Training set proportion of responses by cell.

RF	M1	M2	M3	M4	M5
55	<b>0.129</b>	<b>0.178</b>	<b>0.101</b>	<b>0.673</b>	<b>0.818</b>
54	0.059	<b>0.118</b>	<b>0.189</b>	<b>0.541</b>	<b>0.629</b>
53	0.064	<b>0.130</b>	<b>0.287</b>	<b>0.392</b>	<b>0.647</b>
52	0.076	<b>0.103</b>	<b>0.200</b>	<b>0.424</b>	<b>0.605</b>
51	0.054	<b>0.102</b>	<b>0.274</b>	<b>0.406</b>	<b>0.527</b>
45	0.037	<b>0.109</b>	<b>0.141</b>	<b>0.211</b>	<b>0.378</b>
44	0.041	<b>0.108</b>	<b>0.116</b>	<b>0.281</b>	<b>0.417</b>
43	0.033	0.052	<b>0.125</b>	0.072	<b>0.483</b>
42	0.049	<b>0.118</b>	0.098	0.073	<b>0.544</b>
41	0.045	0.038	0.092	<b>0.116</b>	<b>0.531</b>
35	0.045	0.067	<b>0.138</b>	0.060	<b>0.458</b>
34	0.052	0.043	0.059	0.080	<b>0.448</b>
33	0.042	0.048	0.058	0.093	<b>0.433</b>
32	0.027	0.045	0.058	0.097	<b>0.379</b>
31	0.050	0.040	0.062	0.080	<b>0.414</b>
25	0.037	0.051	0.056	0.084	<b>0.254</b>
24	0.024	0.046	0.052	0.076	<b>0.309</b>
23	0.051	0.047	0.055	0.080	<b>0.273</b>
22	0.027	0.040	0.055	0.068	<b>0.246</b>
21	0.027	0.038	0.048	0.076	<b>0.242</b>
15	0.017	0.021	0.025	0.051	<b>0.146</b>
14	0.016	0.017	0.033	0.054	<b>0.167</b>
13	0.010	0.019	0.034	0.052	<b>0.156</b>
12	0.018	0.021	0.036	0.043	<b>0.137</b>
11	0.016	0.022	0.014	0.044	<b>0.154</b>

**Table 8**  
V values by cell.

Cell	Min V	UL	Hits	N	Success
1	0.0000	4077	91	4076	0.0223
2	0.0063	8154	69	4077	0.0169
3	0.0097	12,231	116	4077	0.0285
4	0.0133	16,308	109	4077	0.0267
5	0.0171	20,385	120	4077	0.0294
6	0.0214	24,462	119	4077	0.0292
7	0.0263	28,539	151	4077	0.0370
8	0.0320	32,616	174	4077	0.0427
9	0.0388	36,693	168	4077	0.0412
10	0.0472	40,770	205	4077	0.0503
11	0.0568	44,847	258	4077	0.0633
12	0.0684	48,924	256	4077	0.0628
13	0.0829	53,001	325	4077	0.0797
14	0.1022	57,078	360	4077	0.0883
15	0.1269	61,155	408	4077	<b>0.1001</b>
16	0.1621	65,232	542	4077	<b>0.1329</b>
17	0.2145	69,309	663	4077	<b>0.1626</b>
18	0.2955	73,386	827	4077	<b>0.2028</b>
19	0.4434	77,463	1134	4077	<b>0.2781</b>
20	0.7885	81,540	1686	4070	<b>0.4143</b>
Total/avg			7781	81,532	0.0954

displays cumulative gains for different deciles for RFM score model, decision tree, logistic regression, and neural networks. This gain-value information is well aligned with the prediction accuracy. The predictive response models based on decision, logistic regression, and neural network significantly outperformed RFM score model. For example, if only 10% of the total customers are selected for direct marketing promotion, the RFM-based predictive model can include only 32.1% of actual respondents in that sampling customer group, those of logistic and neural network are 38.7% and 42.9% respectively. With selecting a group of only 20% of customers, the decision tree-based predictive model can include almost 95% of actual buyers.

For Study 1, we used J48, one of the most popular decision tree algorithms. The J48 decision tree algorithm using 10 fold cross-validation [10] was applied to the dataset. The resultant decision tree was as shown in Table 10.

4.2. Study 2

An initial correlation analysis was conducted, showing that there was significant correlation among these variables, as shown in Table 12.

F and M appear to have a strong correlation [45]. R and F appear to be strong predictors for customer response [1]. Table 13 shows RFM limits for this dataset and cell counts.

We built an RFM model by following the same procedures described in Study 1. An RFM model using a cutoff rate of 0.1 was built on half of the dataset, and tested on the other half. This yielded a model with a correct classification rate of 0.662, as reported in the Appendix A. This was far worse than any of the other models tested.

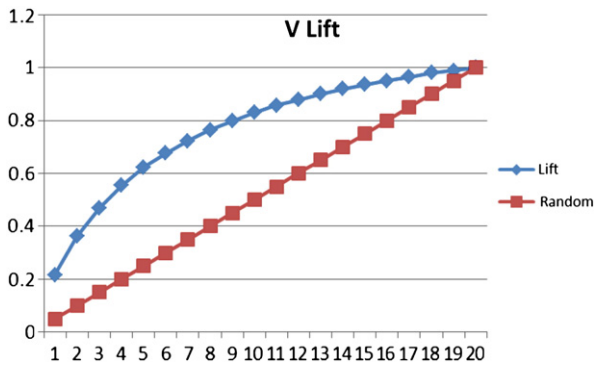


Fig. 2. Lift by value ratio cell.

**Table 9**  
Regression betas for logistic regression.

Variable	Beta	Significance
Constant	-1.5462	0.05
R	-0.0015	<0.05
F	0.2077	<0.05
M	-0.0002	

Difficulties arose in balancing cells due to F being only a few integer values (1, 2, 3, 4, 5 +) and highly skewed, letting a majority of the data assigned into F group1.

Fig. 3 displays the lift chart for the V models. The lift chart shows that the 5% of cases with the most likely response is much more likely to respond than the least responsive 50%. The proportion of responses in the test set for the 5% highest training set V scores had a response ratio of 0.311, compared to less than 0.010 for the worst 50%. We applied different V levels (0.05 and up; 0.10 and up; 0.15 and up; 0.20 and up; 0.25 and up; and 0.30 and up). These six models had very consistent results as shown in the Appendix A, just slightly inferior to the degenerate model. When datasets are highly skewed as this is, with roughly only 5% responding, the degenerate model becomes very hard to beat.

All three predictive data mining models (DT, LR, NN) were built as in Study 1. The result is that those three models are performed equally in terms of accuracy (0.938), as shown in Appendix A. We also performed the gain analysis reported in Table 14. The predictive models using decision tree, logistic regression, and neural networks outperformed the RFM Score model. The performance gap is more significant when a small sample size (e.g., 20%) is chosen for donor solicitation.

5. Discussion and conclusion

Marketing professionals have found RFM to be quite useful [17,18,35,43], primarily because the data is usually at hand and the technique is relatively easy to use. However, previous research

**Table 10**  
J48 Decision Tree.

R	M	Yes	Total	P (yes)	P (no)	Conclusion	Error
0-36		1	1	1.000		Yes	
37-152		41	619	0.066	0.934	No	41
153		605	606	0.998	0.002	Yes	1
154-257		53	1072	0.049	0.951	No	53
258-260		449	500	0.898	0.102	Yes	51
261-516		0	2227	0.000	1.000	No	
517-519		119	144	0.826	0.174	Yes	25
520-624		0	1219	0.000	1.000	No	
625		206	227	0.907	0.093	Yes	21
626-883		0	2047	0.000	1.000	No	
884		51	68	0.750	0.250	Yes	17
885-989		0	1116	0.000	1.000	No	
990		135	160	0.844	0.156	Yes	25
991-1248		0	1773	0.000	1.000	No	
1249		31	37	0.838	0.162	Yes	6
1250-1354		0	985	0.000	1.000	No	
1355		85	108	0.787	0.213	Yes	23
1356-1612		0	1290	0.000	1.000	No	
1613-1614		17	28	0.607	0.393	Yes	11
1615-1720		0	786	0.000	1.000	No	
1721		36	36	1.000	0.000	Yes	
1722-2084		14	1679	0.008	0.992	No	14
2085-2086		18	18	1.000	0.000	Yes	
2087-2343		0	831	0.000	1.000	No	
2344-2345		7	7	1.000	0.000	Yes	
2346-2448		0	404	0.000	1.000	No	
2449-2451	M > 44	21	24	0.875	0.125	Yes	3
	M <= 44	8	12	0.667	0.333	No	8
2452-2707		0	665	0.000	1.000	No	
2708-2710		3	5	0.600	0.400	Yes	2
2711 +		26	1306	0.020	0.980	No	26
Total		1926	20,000	0.096	0.904		327

**Table 11**  
Gains.

	10%	20%	30%	40%	50%
RFM score	32.12	49.83	62.24	72.26	81.05
LR	38.79	61.67	70.67	79.01	84.85
DT	89.62	95.67	96.94	98.21	99.48
NN	42.95	60.28	70.21	79.12	84.80

suggests that it is easy to obtain a stronger predictive customer response model with other data mining algorithms [e.g., 1, 19, 20, 24]. RFM has consistently been reported to be less accurate than other forms of data mining models, but that is to be expected, as the original RFM model segmenting customers/donors into 125 cells and is prescriptive rather than predictive.

That expected result was confirmed in this research. RFM helped nicely structure millions of records in each dataset into 125 groups of customers using only three variables. The model offers a well-organized description of people based on their past behaviors, which helps marketers effectively identify valuable customers or donors and develop a marketing strategy. However, this descriptive approach is less accurate in predicting future behavior than more complex data mining models.

There have been proposed improvements to RFM. In the models seeking to improve RFM, our study showed that increasing the cutoff limit will lead to improvement in prediction accuracy. However, RFM models at any cutoff limit have trouble competing with degenerate models. Degenerate models have high predictive accuracy for highly skewed datasets, but provide no benefit as they simply conclude it is not worth promoting to any customer profile.

Balancing cell sizes by adjusting the limits for the three RFM variables is sound statistically, but did not lead to improved accuracy in our tests. In both Study 1 and Study 2, the basic RFM model significantly underperformed other predictive models, except the V function model in Study 1. These results indicate that balancing cells might help improve fit, but involves significant data manipulation for very little predictive improvement in the data set we examined.

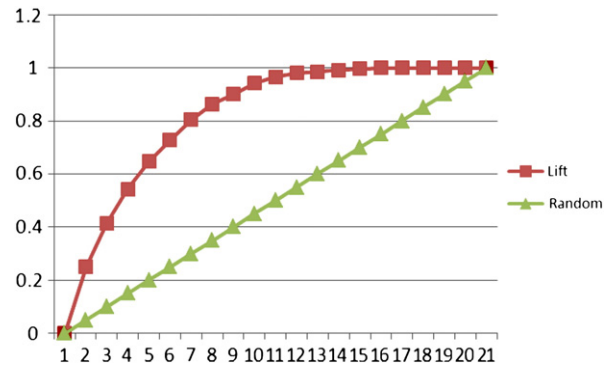
Using the V ratio is an improvement to RFM that is useful in theory, but in our tests the results are mixed. In Study 1, the technique did not provide better predictive accuracy. In Study 2, it did yield an improved classification rate but underperformed the degeneracy model. Thus, this technique deserves a further inquiry. Overall, the results above indicate that some suggested alternatives to the traditional RFM have limitations in prediction.

The primary conclusion of our study, as was expected, is that classical data mining algorithms outperformed RFM models in terms of both prediction accuracy and cumulative gains. This is primarily because decision tree, logistic regression, and neural networks are often considered the benchmark “predictive” modeling techniques [4,10,29,42]. The demand of predictive modeling or analytics is in high demand in many industries [9], including direct marketing [4]. This implies that marketers can make more effective marketing decisions by embracing advanced predictive modeling techniques, besides popular descriptive models. It often is the case that decision tree, logistic regression, and neural networks vary in their ability to fit specific sets of data [34]. Furthermore, there are many parameters that can be used with neural network models and decision trees. All three of these model types have the advantage of being able to

**Table 12**  
Variable correlations.

	R	F	M	Response
R	1			
F	-0.237**	1		
M	-0.125**	0.340**	1	
Response	-0.266**	0.236**	0.090**	1

\*\* Correlation is significant at the 0.01 level (2-tailed).



**Fig. 3.** Lift chart for study 2.

consider external variables in addition to R, F, and M. Here, we applied them to these three variables without adding other explanatory variables. All three model types did better than the degenerate case, or any of the other variants we applied.

The best overall predictive fit was obtained using the decision tree model. This model also outperformed other predictive models in cumulative gains in both studies. Decision tree tends have advantages over low dimensionality datasets [34] like those used in this research. This characteristic of decision tree may explain this result. Thus, we do not contend that decision tree will always be best. However, there is a major relative value for decision trees that they provide an easily understandable model. For example, Table 10 presents the decision tree rule sets obtained in Study 1, which amounts to enumerating ranges of R that had high densities of response. There was only one range where M was used (R=2449 to R=2451). And looking at Table 10, the fit would have been improved if the decision tree had not differentiated and called all of these cases Yes. (There would have been 4 fewer errors out of 20,000, yielding essentially the same fit with the same correct response of 0.984.) There is the downside for decision trees that they often overfit the data (as they did in Table 10), and can yield an excessive number of rules for users to apply. Table 15 presents a comparison of methods based on inferences from our two studies.

While our study uses prediction accuracy along with cumulative gains for model comparison, in practice the type of error can be considered in terms of relative costs, thus enabling influence on profit. For example, our study shows that increasing the cutoff level between predicting response or not can improve correct classification. However, a more precise means to assess this would be to apply the traditional cost function reflecting the cost of the two types of error. This is to be a consideration in evaluating other predictive models as well. Thus, specific models should be used in light of these relative costs.

The good performance of those data mining methods (particularly decision tree), in terms of prediction accuracy and cumulative gains, indicates that three variables (R, F, and M) alone can be useful for building a reliable customer response model. This echoes the importance of RFM variables in understanding customer purchase behavior and developing response models for marketing decisions [17,18,33,35]. Previous research [e.g., 1] also shows that inclusion of non-RFM attributes (e.g., income) is likely to slightly improve the model performance.

**Table 13**  
RFM boundaries.

Factor	Min	Max	Group 1	Group 2	Group 3	Group 4	Group 5
R	1	4950	2811 +	1932–2811	935–1932	257–935	1–257
Count			220,229	219,411	220,212	219,503	219,654
F	1	1027	1	2	3	4	5+
Count			599,637	190,995	95,721	57,499	155,157
M	0	100,000	0–9	10–24	25–39	40–89	90+
Count			248,639	343,811	77,465	209,837	219,257

**Table 14**  
Gains.

	10%	20%	30%	40%	50%
RFM score	40.38	62.39	84.66	95.63	97.90
LR	43.24	66.22	86.10	95.75	99.75
DT	44.68	70.75	87.41	96.63	97.96
NN	43.64	67.58	86.12	95.75	99.77

However, a sophisticated model with too many variables is not very effective for marketing practitioners [19] and reducing variables is important for practical use of predictive models [28]. Marketers should be aware of this tradeoff between a simple model (with fewer variables) and a sophisticated model (with a large number of variables) and develop a well-balanced model using their market and product knowledge.

To repeat the contributions of this paper given in the Introduction, we have demonstrated how RFM models and variants can be implemented. RFM models have the relative advantage that they are simple in concept, and thus understandable to users. However, they can easily be improved in terms of predictive accuracy (or profitability, given situational data) by using classical data mining models. Of these traditional data mining models, decision trees are especially attractive in that they have easily understood output. These advanced predictive models are much beneficial in the practice of direct marketing since they can use only three behavioral input variables and generate the results significantly better than the traditional RFM model and other variants.

**Table 15**  
Comparison of methods.

Model	Relative advantages	Relative disadvantages	Inferences
Degenerate	Tends to have high accuracy when outcome highly skewed	Mindless Simply says no marginal value	If cost of missing good responses is low, don't do anything
Basic RFM	Widely used Data readily available Software obtainable	Predictive accuracy consistently weak	Can do better using conventional data mining (RFM implicitly a special case)
RFM with balanced data	Better statistical practice	May not actually improve accuracy	Not worth the trouble
Value function	Easy to apply (uses 2 of the 3 RFM variables, so data readily available) Focuses on uncorrelated variables	Not necessarily more accurate	Value function is superior to RFM
Logistic regression	Can get better fit Can include many variables Model statistically interpretable	Logistic output harder to interpret than OLS for managers	Decision trees easier to interpret
Neural network	Can get better fit Can include many variables	Output not conducive to interpretation Can't apply model outside of software used to build model	Decision trees easier to interpret
Decision trees	Can get better fit Can include many variables Output easily understandable by managers	Model may involve an excessive number of rules	Best option, if can control the number of rules obtained (through minimum required response parameter)

**Appendix A. Comparative model results – Study 1**

Model	Actual no response, model response	Actual response, model no response	Correct response	Overall correct classification
Degenerate	<b>0</b>	<b>1926</b>	18,074	<b>0.904</b>
Basic RFM on 0.1	<b>4113</b>	<b>589</b>	15,298	0.765
Basic RFM on 0.2	<b>1673</b>	<b>999</b>	17,328	0.866
Basic RFM on 0.3	<b>739</b>	<b>1321</b>	17,940	0.897
Basic RFM on 0.4	<b>482</b>	<b>1460</b>	18,058	0.903
Basic RFM on 0.5	<b>211</b>	<b>1643</b>	18,146	<b>0.907</b>
Balance using 0.5	<b>1749</b>	<b>379</b>	17,872	0.894
Value function	<b>623</b>	<b>4951</b>	14,426	0.721
Logistic regression	<b>1772</b>	<b>91</b>	18,137	<b>0.907</b>
Neural network	<b>119</b>	<b>1661</b>	18,220	<b>0.911</b>
Decision tree	<b>185</b>	<b>142</b>	19,673	<b>0.984</b>

**Comparative model results – Study 2**

Model	Actual no response, model response	Actual response, model no response	Correct response	Overall correct classification
Degenerate	<b>0</b>	<b>34,598</b>	515,123	<b>0.9371</b>
Basic RFM	<b>4174</b>	<b>181,357</b>	364,190	0.6625
Value function > 5	<b>6212</b>	<b>30,418</b>	513,091	0.9334
Value function > 10	<b>3344</b>	<b>31,830</b>	514,547	0.9360
Value function > 15	<b>2296</b>	<b>32,475</b>	514,950	0.9367
Value function > 20	<b>1712</b>	<b>32,867</b>	515,142	0.9371
Value function > 25	<b>1400</b>	<b>33,136</b>	515,185	0.9372
Value function > 30	<b>1153</b>	<b>33,330</b>	515,238	0.9373
Logistic regression	<b>821</b>	<b>32,985</b>	515,915	<b>0.9385</b>
Neural network	<b>876</b>	<b>32,888</b>	515,957	<b>0.9386</b>
Decision tree	<b>393</b>	<b>33,373</b>	515,955	<b>0.9386</b>

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